

### Annual Review of Psychology Trade-Offs in Choice

# Franklin Shaddy,<sup>1</sup> Ayelet Fishbach,<sup>2</sup> and Itamar Simonson<sup>3</sup>

<sup>1</sup>Anderson School of Management, University of California, Los Angeles, California 90095, USA; email: franklin.shaddy@anderson.ucla.edu

<sup>2</sup>Booth School of Business, University of Chicago, Chicago, Illinois 60637, USA; email: ayelet.fishbach@chicagobooth.edu

<sup>3</sup>Graduate School of Business, Stanford University, Stanford, California 94305, USA; email: itamars@stanford.edu

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#### **Keywords**

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#### Abstract

To explain trade-offs in choice, researchers have proposed myriad phenomena and decision rules, each paired with separate theories and idiosyncratic vocabularies. Yet most choice problems are ultimately resolved with one of just two types of solutions: mixed or extreme. For example, people adopt mixed solutions for resolving trade-offs when they allow exercising to license indulgence afterward (balancing between goals), read different literary genres (variety seeking), and order medium-sized coffees (the compromise effect). By contrast, when people adopt extreme solutions for resolving these exact same trade-offs, they exhibit highlighting, consistency seeking, and compromise avoidance, respectively. Our review of the choice literature first illustrates how many seemingly unrelated phenomena actually share the same underlying psychology. We then identify variables that promote one solution versus the other. These variables, in turn, systematically influence which of opposite choice effects arise (e.g., highlighting versus balancing). Finally, we demonstrate how several mistakes people purport to make can potentially instead be reinterpreted as mixed solutions for resolving trade-offs. We conclude with guidance for distinguishing mistakes from mixed solutions.

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#### **1. INTRODUCTION**

Trade-offs are inherent to choice. For example, when a college student enrolls in additional psychology courses, she has to settle for fewer economics courses. If a theater buff springs for a better view, she has to spend more money. A dieter who enjoys chocolate cake necessarily sacrifices progress toward a weight-loss goal. In each of these cases, people must decide whether and how much to satisfy one consideration at the expense of another. In other words, people resolve tradeoffs in choice.

Previous *Annual Review of Psychology* articles have focused on specific facets of trade-off resolution, examining judgment and decision making (Fischhoff & Broomell 2020), consistency and licensing effects (Mullen & Monin 2016), violations of normativity (Shafir & LeBoeuf 2002), and consumer behavior (Simonson et al. 2001). And some have explored general decision processes more broadly (e.g., Payne et al. 1992).

Our goal in this article is a bit different and twofold: First, we provide an up-to-date review of recent empirical research on choice. We weave together developments across multiple domains—from motivation to behavioral economics to morality—to reveal how they are conceptually linked. Second, we organize these findings around two general principles, observing that most choice problems are ultimately resolved with one of just two types of solutions: mixed or extreme. To that end, this common denominator helps integrate otherwise disconnected literatures.

Specifically, when people adopt mixed solutions for resolving trade-offs, they endorse outcomes that partially satisfy multiple considerations; when people adopt extreme solutions, they endorse outcomes that satisfy a single consideration at the complete expense of another. In Section 2, we illustrate how this taxonomy underlies and, critically, connects many seemingly unrelated choice effects. That is, when viewed in light of the broader trade-off resolution principle, many actually seem to share the same underlying psychology—despite having been treated as distinct and independent phenomena, each paired with separate theories and idiosyncratic vocabularies.

#### Licensing effect:

when past behavior excuses actions that would otherwise generate negative attributions for the self

## Mixed solutions for resolving trade-offs:

endorsing outcomes that partially satisfy multiple considerations (e.g., goals, tastes, or attributes); for example, the compromise effect and variety seeking reflect mixed solutions For example, consider variety seeking, which occurs when people switch between various options over time (McAlister & Pessemier 1982, Sevilla et al. 2019). Compared to balancing, which describes the tendency to switch between pursuit of different goals over time (Fishbach et al. 2006), variety seeking is strikingly analogous. Both involve switching over time: between competing tastes for variety seeking and between competing goals for balancing. Or consider yet a different instantiation of variety seeking, which occurs when people select different options from a choice set. This diversification heuristic (Read & Loewenstein 1995) parallels the compromise effect, which describes people's tendency to choose middle options (Simonson 1989). Both reflect avoidance of maximums within a decision episode: maximum selections of a particular option for variety seeking and maximum levels of a particular attribute for the compromise effect.

So when do people endorse mixed versus extreme solutions?

In Section 3, we answer this question by culling recent work to identify variables that promote one solution or the other. These variables, in turn, systematically influence the choice effects highlighted in Section 2. For example, invoking identity (i.e., viewing a decision as an expression of one's self-concept) promotes extreme solutions, which attenuates balancing, variety seeking, and the compromise effect (Shaddy et al. 2020). Section 3, therefore, not only helps reconcile potentially competing predictions for when opposite choice effects will arise (e.g., highlighting versus balancing) but also helps explicate the psychological processes governing trade-off resolution more broadly.

Finally, in Section 4, we explain how this trade-off-resolution framework not only parsimoniously organizes the choice literature but also potentially offers a new perspective on various mistakes people purport to make. That is, many such mistakes may actually instead reflect mixed solutions for resolving trade-offs. For example, people often make decisions that are inconsistent with long-term goals (Hofmann et al. 2009). In other words, dieters sometimes eat doughnuts. But these failures of self-control are usually judged according to whether they fully satisfy a single consideration (e.g., a long-term goal). When judged with respect to how they partially satisfy multiple considerations, however—both a short-term and long-term goal, for example—they may not be mistakes at all. Eating a doughnut while dieting simply reflects a mixed solution when it is a reward for finishing a 5K race; it is a mistake when it results from an inability to exercise willpower.

#### 2. VARIATIONS ON A THEME

In Section 2, we review five choice-effect pairs, each of which comprises a choice effect reflecting a mixed solution and a choice effect reflecting an extreme solution (**Table 1**). This taxonomy demonstrates that these choice effects are neither universal—because their opposites sometimes arise—nor particularly unique—because they can be sorted according to a single theoretical criterion.

 Table 1
 Choice effects that reflect mixed or extreme solutions for resolving trade-offs

 between different considerations

Mixed solutions	Extreme solutions	Considerations
Balancing between goals	Highlighting a single goal	Goals
Variety seeking	Consistency seeking	Tastes and preferences
The compromise effect	Compromise avoidance	Attributes
Secular values	Sacred versus secular values	Values, morals, and principles
Scope sensitivity	Scope insensitivity	Magnitudes

Variety seeking: switching between options over time or selecting different kinds of options within

**Compromise effect:** 

a choice set

an option in a choice set will gain share when its attribute levels are intermediate; for example, consumers tend to prefer moderately priced, moderatequality options

#### 2.1. Balancing Versus Highlighting

#### **Consistency seeking:** repeatedly choosing the same option over time or selecting only a single kind of option within a choice set

Balancing and the licensing effect reflect mixed solutions for resolving trade-offs between competing goals. Balancing occurs when people switch between pursuit of different goals over time (Fishbach & Dhar 2005); a licensing effect describes situations in which past behavior excuses actions that would otherwise generate negative attributions for the self (Monin & Miller 2001). Both occur when progress toward a focal goal liberates pursuit of a conflicting goal (Fishbach et al. 2009, May & Irmak 2014). So, for example, purchasing green (i.e., environmentally friendly) products causes people to cheat and behave less altruistically (Mazar & Zhong 2010). Licensing can also occur vicariously, such that the past moral action of others licenses the present immoral action of the self (Kouchaki 2011, Newman & Brucks 2018). In each of these cases, people pursue and partially satisfy conflicting goals over time, rather than fully satisfying a single goal.

The opposite of balancing is highlighting, which reflects an extreme solution for resolving trade-offs between competing goals. This occurs when people prioritize and take actions consistent with a focal goal. Importantly, motivation is strongest near goal completion (Jhang & Lynch 2015, Koo & Fishbach 2012, Wadhwa & Kim 2015). So borrowers accelerate debt repayment when they are close to paying off a loan (Brown & Lahey 2015), donors accelerate giving when they are close to hitting a funding target (Dai & Zhang 2019), and consumers accelerate purchasing when they are close to earning a reward (Kivetz et al. 2006). When people highlight, they stick to a single goal and repeatedly pursue it until it is fully satisfied.

Whether a goal-related action is interpreted as a sign of commitment or progress can determine which solution people adopt (Fishbach et al. 2009). Specifically, when people construe a goal-related action as a sign of progress, they balance, subsequently shifting to pursuit of conflicting goals—a mixed solution. Highlighting arises when people interpret an action as an expression of commitment (Gal & McShane 2012), inferring that a focal goal is within reach and important (Schrift & Parker 2014). As a result, people prioritize it over others in subsequent choice and behave consistently—an extreme solution. Broadly speaking, increasing commitment to a particular goal has the implicit effect of decreasing commitment to conflicting goals. It thus becomes less important to find a mixed solution.

#### 2.2. Variety Seeking Versus Consistency Seeking

Variety seeking reflects a mixed solution for resolving trade-offs among different tastes or preferences. It occurs when people switch between options over time (McAlister & Pessemier 1982) or select different options within a given choice set (Mittelman et al. 2014, Ratner & Kahn 2002). When people seek variety, they partially satisfy multiple considerations—choosing, for example, different snacks for different days of the week.

Variety seeking occurs for several reasons. First, diversification can increase stimulation (Etkin 2016, Gullo et al. 2018, Huang et al. 2019) and thus slows satiation (Galak et al. 2013). It also confers a sense of control and productivity (Etkin & Mogilner 2016, Yoon & Kim 2016) and ameliorates decision anxiety (Jeong et al. 2016), in part, by hedging against the risk that future tastes will change (Salisbury & Feinberg 2008).

The opposite of variety seeking is consistency seeking, which reflects an extreme solution for resolving trade-offs among different tastes or preferences. Psychologists have long argued that people not only inherently desire consistency (Cialdini et al. 1995, Festinger 1957) but also infer their own preferences from consistent behavior (Bem 1972). Consistency seeking can arise when people wish to express loyalty (Love et al. 2016). So, for example, participants primed with the concept of loyalty preferred a collection of songs by the same artist, rather than a collection of

songs by different artists. A mixture of different songs by different artists would have served as a relatively weak expression of loyalty (Fishbach et al. 2011). People also form habits, which are learned dispositions to repeat past tendencies (Galla & Duckworth 2015, Neal et al. 2013). And repetition reflects an extreme solution.

#### 2.3. The Compromise Effect Versus Compromise Avoidance

The compromise effect (Simonson 1989) reflects a mixed solution for resolving trade-offs among attributes. It describes the tendency for options in a choice set to gain share when they become intermediate (versus extreme) options. Unlike extreme options, which have a maximum or minimum level of a particular attribute, compromise options have intermediate levels of all attributes. For example, when deciding between stair climbers with (*a*) a two-year warranty and four resistance levels and (*b*) a three-year warranty and three resistance levels, 37% of participants chose option *b*. However, when a third option was added to the choice set—(*c*) a stair climber with a four-year warranty and two resistance levels—the choice share of option *b* increased to 61% (Sheng et al. 2005). Recent findings suggest that the compromise effect is basic to decision making, occurring even in low-level tasks [e.g., people similarly prefer medium shapes (Trueblood et al. 2013)]. It is also described as extremeness aversion (Chernev 2005), further implying a mixed solution—the opposite of an extreme solution.

The compromise effect arises when people make choices based on reasons (Simonson 1989) and is sometimes characterized as an implication of loss aversion (Kivetz et al. 2004). Specifically, for an option with the maximum level of one attribute and the minimum level of another, the relatively disadvantaged attribute looms larger. This is why, for example, maximizers (i.e., people predisposed to search for the best rather than merely acceptable options) are more likely to exhibit the compromise effect (Mao 2016). Choosing the middle option blunts loss aversion because it does not require giving up on any particular attribute, thereby partially satisfying multiple considerations.

Other times, people exhibit compromise avoidance (Simonson & Tversky 1992), which reflects an extreme solution for resolving trade-offs among attributes. It arises when people have limited cognitive resources (Lichters et al. 2016, Pettibone 2012) and are not restricted to a single selection (Cheng et al. 2012). For example, when participants could choose only one pain medication, they exhibited the compromise effect, selecting the option offering moderate relief for a moderate duration. But when they could choose any number of options, they preferred a combination of extreme options, choosing one option offering immediate relief for a short duration and another offering delayed relief for a long duration (Bonezzi et al. 2012). Each individual choice reflects an extreme solution, but taken together, these choices represent a mixed solution and are guided by the same principle that yields balancing, variety seeking, and the compromise effect.

#### 2.4. Sacred and Secular Values

Unwillingness to make "taboo trade-offs" (Tetlock et al. 2000, p. 853) reflects an extreme solution for resolving trade-offs between different types of values, typically between those sacred and secular. For example, the prospect of exchanging something sacred (e.g., a human organ) for something secular (e.g., money) elicits moral outrage, anger, and disgust. When faced with such trade-offs, people become inflexible in negotiation and insensitive to cost-benefit analyses. Protecting sacred values from trade-offs with secular values is thus an extreme solution. So, for example, although a market for buying and selling human organs could make people better off on average [i.e., increasing availability for recipients and compensation for donors (Roth 2007)], it is an unappealing

#### Compromise avoidance: choosing extreme (versus intermediate) options, which have a maximum or minimum level of a particular attribute

Unwillingness to make "taboo trade-offs": refusing to make trade-offs between different types of values, typically between those sacred and secular Scope insensitivity: when the evaluation of a problem is sensitive to the severity of a single case but insensitive to how many cases are involved mixed solution because people do not typically wish to partially satisfy their moral convictions. Only absolute resistance will do (Scott et al. 2016).

Secular values, however, do not benefit from such protection from trade-offs (McGraw et al. 2012). Thus, when making purchases that reflect secular goals (e.g., a gift for an acquaintance), consumers are more willing to search and negotiate for lower prices—that is, seek a favorable balance of price and quality—relative to when making purchases that reflect sacred goals (e.g., expressing love toward a relationship partner) (McGraw et al. 2016). Indeed, consumers regularly weigh and make trade-offs between these secular considerations (e.g., price and quality) (Carmon & Simonson 1998, Paolacci et al. 2011).

Notably, people will treat sacred values more like secular values when it is in their self-interest. For example, McGraw & Tetlock (2005) found that after the Lincoln bedroom scandal of the Clinton presidency—when the media discovered that large campaign donors had been rewarded with overnight stays in the White House—liberals (i.e., Clinton supporters) were more likely to excuse the transgression than were conservatives. As such, liberals threaded a needle through multiple considerations, partially acknowledging a potential violation of the sanctity of the White House (a sacred value) and partially excusing the exchange as favors for friends (a secular value). Lower commitment to the violated norm can have the same effect. When a church, for example, raffled a new Hummer (an ostentatious sports utility vehicle) to recruit new members, both churchgoers and nonchurchgoers were also amused, exhibiting a willingness to consider the promotion a benign violation—a humorous mixed solution comprising some immorality and some amusement (McGraw & Warren 2010, Warren & McGraw 2016). Consider the parallel here to the dynamics described above: In the course of goal pursuit, less commitment increases balancing, which also reflects a mixed solution.

#### 2.5. Scope Insensitivity Versus Scope Sensitivity

Scope insensitivity reflects an extreme solution for resolving trade-offs between magnitudes. It occurs when the evaluation of a problem is sensitive to the severity of a single case but insensitive to how many cases are involved (Kahneman et al. 1999, Schley & Peters 2014). For example, when asked to donate money, people tend not to offer a larger amount when thinking about saving 200,000 birds versus 20,000 birds (Desvousges et al. 1993). This reflects an extreme solution because valuation is based on a single consideration. People weigh only their affective response to the severity of a single case (e.g., the heart-wrenching mental image of a dying bird), basing valuation principally on feeling (Chang & Hung 2018, Hsee & Rottenstreich 2004).

Scope sensitivity, meanwhile, reflects a mixed solution because valuation depends on multiple considerations. In addition to their affective response to the severity of a single case, people also consider how many cases are involved and weigh the potential impact of their actions to find the right balance (e.g., how many dying birds will be saved). They thus base valuation partially on feeling and partially on calculation (Hsee et al. 2013), so the prospect of saving more birds increases the amount people are willing to donate.

Scope sensitivity or insensitivity can depend on evaluability, which refers to the ease with which something can be evaluated in isolation (Hsee 1996). For example, the appropriate temperature for an office is relatively evaluable. People inherently know whether it is too hot or too cold. The appropriate price for a glass of French wine at a nice restaurant, however, is relatively inevaluable. Only by comparing it to the price of a glass of Californian wine can a diner infer whether it is expensive or cheap. Scope insensitivity thus tends to arise when people are unfamiliar with the relevant stimuli (Morewedge et al. 2009). In other words, it is equally unclear to donors whether

200,000 birds or 20,000 birds is a meaningful number to save. People do not know how to evaluate this metric in isolation. When people are familiar with the relevant stimuli, however, they can calibrate valuation more precisely, resulting in scope sensitivity—a mixed solution.

#### 2.6. Semantic Similarities

Further underscoring the link between these decision phenomena are the numerous semantic similarities that emerge across disconnected literatures (Fishbach & Shaddy 2016). In many cases, one choice effect can just as easily be described as another. For example, Fishbach et al. (2011) tested for consistency seeking by examining candy choices. Participants first chose between two milk chocolate Hershey's kisses and two dark chocolate Dove minis. After an intervening task, they made a second choice between the same two options. Choosing the same type of candy for the second choice reflected consistency seeking. Viewed together, however, these decisions resemble a test of the compromise effect. Participants effectively faced three options: (a) four Hershey's kisses, (b) two Hershey's kisses and two Dove minis, and (c) four Dove minis. Here, options a and c also suggest compromise avoidance, fully satisfying a desire for milk or dark chocolate at the complete expense of the other type. While Fishbach et al. (2011) called this consistency seeking, it just as compellingly demonstrates compromise avoidance.

Or consider people's unwillingness to make taboo trade-offs. As noted above, people generally refuse to make trade-offs between sacred and secular values. To offer a classic example: Suppose a \$200 million government program saved 200 lives last year. This year, the same program can save 200 lives for only half the amount (\$100 million). Should the government spend the same amount as last year (\$200 million) and save 400 lives? Or should it spend half the amount as last year (\$100 million), save the same number of lives (200), and use the savings to reduce the deficit? Tetlock et al. (2000) found that most people objected to the latter. Saving lives is a sacred value that should not be violated in the interest of a secular value such as saving money. As a result, people are effectively scope insensitive here as well—they do not respond to the magnitude of the potential cost savings when resisting the moral violation.

#### 3. WHEN TO EXPECT MIXED VERSUS EXTREME SOLUTIONS

The choice effects described above are not only semantically related but also conceptually linked. Thus, if a particular variable promotes either a mixed or extreme solution, it will influence all the aforementioned choice effects. Here, we summarize 14 variables that have been shown to influence at least one of the choice effects described in Section 2. While most of these variables were explored with respect to a specific phenomenon, we demonstrate they are in fact broadly applicable to other choice effects that reflect the same trade-off-resolution principle (**Table 2**).

The first class describes variables that affect how people relate to the available options. For example, when people view their decisions as expressions of their identity, they prefer extreme solutions that unambiguously express that identity. The second class describes variables that affect how the options in the choice set relate to each other. For example, substitutability among options promotes switching, yielding mixed solutions; complementarity promotes repetition, yielding extreme solutions. The third class describes variables that affect trade-off ease. For example, it is easier to resolve trade-offs when attribute levels are described quantitatively (e.g., a 90-calorie snack for \$4 versus a 200-calorie snack for \$2) than qualitatively (e.g., an expensive, low-calorie snack versus a cheap, high-calorie snack). And so mixed solutions are more likely in the former case.

Three classes of variables	Factors yielding mixed solutions	Factors yielding extreme solutions
How the decision maker relates to	Ignoring identity in choice	Invoking identity in choice
the options	Preference uncertainty	Preference certainty
	Novice in the choice domain	Expert in the choice domain
	Consequentialist ethics	Deontological ethics
How the options relate to each	Available options are substitutes	Available options are complements
other	Decreasing marginal utility	Increasing marginal utility
	Options are independent of each other	Options form a gestalt (a whole)
	Options compete for resources	Options undermine each other (conflict)
	Negative-to-positive order	Positive-to-negative order
Trade-off ease	Quantitative framing of considerations	Qualitative framing of considerations
	Available mental resources	Limited mental resources
	Thinking (cognition)	Feeling (emotion)
	Concrete construal	Abstract construal
	Simultaneous choice	Sequential choice

#### Table 2 Three classes of variables that yield mixed versus extreme solutions

#### 3.1. How the Decision Maker Relates to the Options

Variables that change how people relate to the options will change how people choose to resolve trade-offs.

**3.1.1. Identity.** Invoking identity in choice yields extreme solutions. People constantly compare their current and future selves to desired identities and act consistently (Cohn et al. 2014, Goenka & Thomas 2020, Reed et al. 2016). Thus, when people make choices based on identity (i.e., who someone was, is, or will become), they aim to fully satisfy a single consideration, rather than partially satisfy multiple considerations. This is because when communicating their identities, people do not want to send mixed signals (White et al. 2014).

Moreover, people satiate less quickly and experience slower hedonic adaptation when stimuli are identity relevant (Chugani et al. 2015, Yang & Galak 2015), and satiation is a cause of variety seeking (Galak et al. 2013). As such, recent work shows that invoking identity indeed attenuates variety seeking (Rifkin & Etkin 2019, Yang & Urminsky 2015)—a mixed solution.

**3.1.2. Preference certainty and uncertainty.** Preference uncertainty yields mixed solutions. This is because fully satisfying only a single consideration increases the risk of doubling down on the wrong one—a prospect that uncertain individuals especially want to avoid. For example, many craft breweries offer beer flights (i.e., small pours of several different types of beer) because first-time visitors with uncertain preferences do not want to risk ordering a full glass they end up disliking. Partially satisfying multiple considerations diversifies risk (Baumgartner & Steenkamp 1996, Ching et al. 2013, Ratner & Kahn 2002).

How might preference certainty and uncertainty affect phenomena that reflect either mixed or extreme solutions? Consider, for example, someone adopting a New Year's resolution to exercise more frequently (Dai et al. 2014). He might be unsure about or unfamiliar with which kinds of exercise are most effective for weight loss. Someone training for a long-distance bike race, however, might know exactly what kinds of exercise are most effective for endurance cycling. Because the former gym goer faces more preference uncertainty, he might enroll in a gym with different types

of classes (e.g., spinning, yoga, strength training) and equipment (e.g., exercise bikes, yoga studios, weights). This reflects variety seeking—a mixed solution. The latter gym goer, meanwhile, faces less preference uncertainty, so he might enroll in a gym with only a single type of class (e.g., spinning) and equipment (e.g., exercise bikes). This reflects consistency seeking—an extreme solution.

**3.1.3. Expertise.** Related to preference certainty is expertise (Chernev et al. 2015), which yields extreme solutions. Experts have established well-formed criteria for evaluating options (Brucks 1985). They are more willing to seek an extreme solution that fully satisfies only a single consideration because they know which is most important. For example, experts believe variety seeking, which reflects a mixed solution, betrays a lack of discernment, so they are less likely to diversify choices themselves (Sela et al. 2019). Nonexperts, by contrast, prefer larger choice sets precisely because they allow for greater variety seeking (Hadar & Sood 2014).

Other mixed solutions should similarly be attenuated among experts. For example, part of the reason why experts tend to increase effort in response to negative feedback during the course of goal pursuit is that they are more certain about the value of the goal they are pursuing. This is not true of novices, so they are demotivated by negative feedback. Experts, meanwhile, interpret it as a lack of progress, so they balance by increasing effort (Finkelstein & Fishbach 2011).

**3.1.4. Ethics.** Following deontological rules—evaluating actions based on ethical principles rather than practical consequences—yields extreme solutions, while consequentialism yields mixed solutions. For example, many moral dilemmas implicate a trade-off between sacrificing a single innocent life and saving multiple people (e.g., the trolley problem, the footbridge dilemma). Deontologists argue that sacrificing an innocent life is universally wrong, irrespective of its consequences (Holyoak & Powell 2016). Consequentialists, by contrast, follow utilitarian rules to maximize total welfare. So sacrificing an innocent life may sometimes be acceptable—for example, when it results in saving more lives overall. And indeed, past research has linked deontology to highlighting—an extreme solution—and consequentialism to balancing—a mixed solution (Cornelissen et al. 2013, Mullen & Monin 2016).

Moreover, common trade-offs in everyday choice need not invoke such dramatic life-or-death scenarios to arouse a sense of ethics. For example, two cars might differ in price and safety. Suppose the expensive option carries a higher safety rating, while the affordable option carries a lower safety rating. Weighing this price-safety trade-off is aversive because people detest having to quantify the value of human life (Luce 1998). Deontologists who endorse this view would therefore always choose the option with the higher safety rating, even if it were more expensive (subject to budget constraints, of course). Consequentialists, meanwhile, calculate whether the higher safety rating is worth the extra money. This implies that if a third option were added to the choice set—an even more expensive option that carries the highest possible safety rating\_deontologists would choose it without hesitation (Bonnefon et al. 2016, Shallow et al. 2011), thereby exhibiting compromise avoidance—an extreme solution. The consequentialist would be more likely to exhibit the compromise effect—a mixed solution.

#### 3.2. How the Options Relate to Each Other

Variables that change the perceived or actual relationships between available options will determine which type of solution is adopted. These variables depend on the nature of the choice set. **3.2.1.** Substitutes and complements. Complementarity yields extreme solutions, while substitutability yields mixed solutions. For example, peanut butter and jelly are complements; peanut butter and almond butter are substitutes. Complements represent actions or items that are better together (Popkowski Leszczyc & Häubl 2010, Rahinel & Redden 2013), and this incentivizes people to fully satisfy a single consideration with an extreme solution. Substitutes serve as replacements for each other (Huh et al. 2016), and this incentivizes people to partially satisfy multiple considerations with a mixed solution. For example, when two news articles are substitutes, people need to read only one before switching to a different topic (i.e., seek variety). When two news articles are complements (e.g., the first helps readers understand the second), people will read both (i.e., seek consistency) (Shaddy & Fishbach 2018).

Moreover, the same set of actions or items can potentially be framed as either complements or substitutes. Consequently, the resulting solution people adopt should differ. For example, toothbrush and toothpaste, mouthwash, and mint chewing gum can be presented as either different ways to achieve fresh breath (i.e., substitutes) or three elements of a complete dental hygiene program (i.e., complements). Presenting these items as substitutes might lead to balancing. After brushing their teeth, people will feel licensed to switch to a different goal (e.g., putting on makeup). Presenting these items as complements, meanwhile, might lead to highlighting. After brushing their teeth, people will continue pursuing the same goal (e.g., next using mouthwash). They may even pay more for these items when presented as complements rather than substitutes (Sarantopoulos et al. 2019).

**3.2.2. Marginal utility.** Actions or items that exhibit decreasing marginal utility yield mixed solutions. For example, most people would derive a lot of utility from a morning workout. A second workout, perhaps at lunch, might still be useful, but less so than the first. Working out for yet a third time, after work, would be overkill. The instrumental value of this third workout would be miniscule relative to the previous two. The utility function for these actions is thus said to be concave (Greene & Baron 2001). Put differently, because these are substitutable means for achieving the same goal (Orehek et al. 2012), each successive workout yields less instrumental value than the last. As a result, people prefer mixed solutions when marginal utility decreases. So exercising in the morning would be more likely to yield balancing at lunch (e.g., an unhealthy meal).

Actions or items that exhibit increasing marginal utility, by contrast, yield extreme solutions. For example, the frequent flyer miles accrued by a business traveler striving to earn status on an airline are increasingly valuable. Each additional flight on that particular airline gets her closer to priority boarding and complimentary upgrades. The utility function is now said to be convex (Festjens & Janiszewski 2015). So even when loyalty requires layovers—because her chosen airline does not offer nonstop flights to a particular destination, for example—she tolerates it. Consistency seeking is more valuable when marginal utility increases.

**3.2.3. Gestalt perceptions.** Perceiving a whole as greater than the sum of its parts (Koffka 1935) yields extreme solutions. For example, people perceive product bundles (e.g., three suitcases packaged together and sold for a single price) as a distinct, inseparable gestalt unit (Shaddy & Fishbach 2017). This occurs when items are all the same with respect to salient attributes (e.g., similar colors, shapes, brands) (Evers et al. 2014). And when people perceive a cohesive entity that is greater than the sum of the parts (Weaver et al. 2012), this sense of a whole reduces the substitutability of each element, resulting in extreme solutions.

Take, for example, the difference between ordering multiple restaurant dishes a la carte and a prix fixe tasting menu in which multiple courses are arranged by the chef. The latter format

conveys a greater sense of a cohesive whole (Thaler 1999). The meal is an integrated experience, and variety should be less appealing. People, for example, would prefer the same type of cuisine throughout the meal, reflecting consistency—an extreme solution. When ordering a la carte, how-ever, this same perception of an integrated experience is diminished, and diners could find different cuisines more appealing, reflecting variety—a mixed solution.

**3.2.4. Competition and conflict.** Goals often compete for resources and attention, and this yields mixed solutions. Other times, goals are in direct conflict, and this yields extreme solutions. For example, a snacking decision can invoke competition for calories within a daily budget (e.g., this cookie contains 200 calories, while this apple contains 90 calories). So perhaps a snacker chooses to eat an apple in the morning and a cookie in the afternoon, thereby exhibiting balancing. The same options can also be framed as directly undermining each other (e.g., this cookie is unhealthy, while this apple is healthy). Now the snacker might be more likely to highlight a health goal by choosing to eat an apple in the morning and another fruit in the afternoon.

Critically, perceptions about whether goals are in competition or conflict describe many selfcontrol dilemmas. For example, Fishbach & Zhang (2008) found that when a food menu separated healthy and unhealthy items, diners inferred conflict and selected only healthy or only unhealthy items (e.g., highlighting). However, when alternatives were presented together, diners inferred competition and selected a mix of healthy and unhealthy items (e.g., balancing) (Liu et al. 2015, Milkman et al. 2014).

**3.2.5. Order effects.** Trade-offs often follow a specific order. And in general, moving from negative to positive (i.e., bad to good) is a desirable mixed solution. This is because people generally want to balance out negative considerations with positive ones (Kahneman et al. 1993). For example, people prefer event sequences that improve over time (Klein & O'Brien 2017, Loewenstein & Prelec 1993). So a person who prefers French to Greek restaurants will schedule dinner at the Greek restaurant this week and dinner at the French restaurant next week. Sequences that get worse over time should produce the opposite effect, increasing endorsement of extreme solutions. People do not want to undermine positive considerations with negative ones. In general, people resist tainting the positive with something negative (Savary et al. 2020), thus encouraging the complete satisfaction of a single consideration.

As a result, the same actions presented in different orders might elicit different strategies for resolving trade-offs. For example, it might be more acceptable to add something healthy to something unhealthy but less acceptable to add something unhealthy to something healthy. In other words, adding fruit to ice cream might seem more sensible than adding ice cream to fruit. This is because ice cream is generally perceived as unhealthy, while fruit is perceived as healthy. Adding fruit to ice cream (i.e., negative-to-positive order) therefore mirrors balancing between goals—a mixed solution. Adding ice cream to fruit (i.e., positive-to-negative order), by contrast, would be less appealing because people would prefer highlighting—an extreme solution.

#### 3.3. Trade-Off Ease

Variables that affect trade-off ease serve as cues for which type of solution should be adopted. For example, when it is easier to identify a mixed solution, a mixed solution seems more appropriate.

**3.3.1. Quantitative versus qualitative framing.** Quantitative information yields mixed solutions. This is because quantitative information—such as number of calories, specific prices, or quality ratings—increases evaluability (Hsee 1996). When attribute levels are defined

Balancing between goals: switching between pursuit of different goals over time; for example, a person chooses an unhealthy food after exercising quantitatively, people can calculate the exchange rate between relevant considerations (Nowlis & Simonson 1997). This implies that a mixed solution is the correct way to resolve the trade-off.

For example, someone selecting a snack from a display case offering an apple, a cookie, and pretzels might simplify the decision by choosing the option she believes is the tastiest or healthiest, thereby fully satisfying a single consideration—an extreme solution. However, if each item included a calorie label, she might feel compelled to find the right balance. She now has to consider whether the tastiness of the cookie is worth the extra calories relative to the next-tastiest option with fewer calories. She thus switches to partially satisfying multiple considerations (Parker & Lehmann 2014, Salisbury & Feinberg 2012)—a mixed solution.

**3.3.2.** Availability of mental resources. Limited mental resources yield extreme solutions. This is because people tend to follow simple heuristics when cognition is impaired. Partially satisfying multiple considerations with mixed solutions often requires greater mental effort than fully satisfying a single consideration with extreme solutions. For example, committing to a simple savings rule, such as setting aside \$5 a day, is relatively straightforward (Hershfield et al. 2020). Constantly tracking and calibrating savings and discretionary spending, however, is not.

As such, time pressure causes people to shift from compensatory strategies—in which higher levels of one attribute can compensate for lower levels of another attribute—to noncompensatory strategies—in which people follow decision rules (Benartzi et al. 2017, Payne et al. 1988). Accordingly, Dhar et al. (2000) found that cognitive load attenuates the compromise effect because people are less able to give proportional weight to attributes in the choice set. Lichters et al. (2016) provide additional neurobiological evidence: Pharmacologically reducing serotonin levels in the brain, thereby limiting mental resources, also attenuates the compromise effect.

Note, however, that this reasoning assumes that the relevant heuristic or decision rule to which people default is itself an extreme solution. In many situations, it is. However, in other cases, when the relevant heuristic or decision rule reflects a mixed solution, lacking mental resources will increase endorsement of extreme solutions. For example, someone in a rush at a coffee shop might default to the medium size, thereby exhibiting the compromise effect. This is because the default strategy in this situation is satisficing, rather than maximizing (Schwartz et al. 2002).

**3.3.3. Thinking versus feeling (cognition versus emotion).** Basing decisions on thinking and cognition yields mixed solutions relative to basing decisions on feeling and emotion. For example, scope insensitivity and consistency, which reflect extreme solutions, are more likely when the affective system is engaged (Chang & Pham 2018, Lee et al. 2009).

The distinction between thinking and cognition versus feeling and emotion parallels other models of dual-system processing. Take, for example, the difference between type I and type II processes (Kahneman & Frederick 2002, Schley et al. 2020). Type I is intuitive. It is automatic and effortless, sensitive to affect and prototypes. Type II is reflective. Type I processes should yield extreme solutions, because mixed solutions usually require additional effort and reflection (Dhar & Gorlin 2013).

Again, however, whenever the mixed solution is automatic and effortless, this association should reverse. For example, Benartzi & Thaler (2001) found that investors sometimes follow a naive diversification strategy, dividing their retirement contributions evenly across all available funds in a retirement plan. So if 10 funds are available, investors will designate 10% to each. This is a mixed solution, but it is a simplifying heuristic that most economists would caution needs to be overridden by additional thinking and cognition (lest investors end up with suboptimal asset allocations).

**3.3.4. Construal level.** Low-level construal yields mixed solutions. This is because thinking concretely facilitates comparison across multiple considerations. High-level construal, by contrast, yields extreme solutions. When thinking abstractly, people are more likely to prioritize and emphasize a single consideration. For example, balancing, which reflects a mixed solution, is more likely when people focus on the concrete meaning of their actions. And because actions scheduled for the distant (versus near) future are construed more abstractly, highlighting is more likely the less proximal an action is (Conway & Peetz 2012, Park & Hedgcock 2016). So when participants thought about working out in the near future (e.g., next week), they inferred progress and planned to work out less than when participants thought about working out in the distant future (Fishbach et al. 2006).

Moreover, Malkoc et al. (2005) found that thinking about the near future (i.e., low-level construal) caused participants to attend more to alignable differences among options. These are common attributes with different levels across alternatives (e.g., one type of potato chip has six grams of fat, while another has nine grams of fat). Alignable differences are similar to quantitative information in that they are more evaluable and are thus associated with mixed solutions. However, they also found that thinking about the distant future (i.e., high-level construal) caused participants to attend more to nonalignable differences. These are aspects of an option that do not correspond to any other attributes of alternatives (e.g., one type of potato chip has an oily appearance, while another has a strong taste). Nonalignable differences are similar to qualitative information in that they are less evaluable and are thus associated with extreme solutions. And indeed, Khan et al. (2011) demonstrated that thinking about the future, which the foregoing analysis suggests should increase endorsement of extreme solutions, attenuates the compromise effect—a mixed solution.

**3.3.5. Simultaneous versus sequential choice.** Making choices simultaneously yields mixed solutions, while making choices sequentially yields extreme solutions (Simonson 1990). For example, a shopper might visit a grocery store on a Sunday and make simultaneous choices about what to cook for each of the following five days. Or the same shopper might visit the grocery store each day during the week and make sequential decisions on five consecutive days. In the former case, the shopper resolves many trade-offs simultaneously. She has to predict her preferences for meals each day, resulting in greater variety seeking. In the latter case, she resolves the same trade-offs sequentially. She simply decides what she is in the mood for each night. This results in less variety seeking (Simonson & Winer 1992).

Simultaneous choice has been associated with greater variety seeking, licensing, and the compromise effect (Jang & Yoon 2016)—all mixed solutions. For example, Khan & Dhar (2007) asked participants to choose movies to rent and manipulated whether participants considered these decisions in isolation or alongside future decisions. Options included highbrow movies, such as *Schindler's List*, and lowbrow movies, such as *Ocean's Eleven*. Participants who considered their decisions simultaneously alongside future decisions were more likely to balance by choosing a lowbrow movie this week and a highbrow movie next week.

#### 4. REINTERPRETING MISTAKES

The distinction between mixed and extreme solutions for resolving trade-offs sorts the choice literature according to a single theoretical criterion. And the variables that promote one solution versus the other suggest people are sensitive to how they themselves relate to the available options, how the available options relate to each other, and how easy it is to interpret those relationships. Given that the motivation and decision-making literatures abound with examples Extreme solutions for resolving trade-offs: endorsing outcomes that fully satisfy a single consideration; for example, compromise avoidance and consistency seeking reflect extreme solutions of mistakes people purport to make when resolving trade-offs, might this framework similarly contribute a novel perspective?

Consider, for example, that researchers have argued people generally fail at self-control (Hofmann et al. 2012, Mischel et al. 1989), mistakenly choose material over experiential purchases (Gilovich & Gallo 2020, Van Boven & Gilovich 2003), and spend on the self when they should spend on others (Aknin et al. 2020, Dunn et al. 2008). But do decision makers themselves believe these to be mistakes, or could they simply reflect mixed solutions?

For example, when a dieter eats a doughnut, it is possible that this indeed reflects a self-control failure, resulting from a momentary lapse of willpower. However, it is equally possible that it instead reflects balancing between goals, in which case it would not. Perhaps she just completed a strenuous workout, which yielded a significant sense of progress toward a weight-loss goal. She now feels licensed to reward herself. In this latter case, it is unlikely even a dieter would admit failure. She is simply balancing—resolving a trade-off with a mixed solution.

How, then, can we distinguish mistakes from mixed solutions?

In this section, we explain how our organization of the choice literature around two general trade-off-resolution principles can cast in new light several such mistakes. That is, they might be better characterized as mixed solutions. And while we do not wish to define mistakes normatively, we submit that researchers are often quick to describe any action incongruent with previous behaviors or stated goals as mistakes, leaving little room for the possibility that they simply reflect mixed solutions. We therefore conclude with guidance for distinguishing mistakes from mixed solutions.

#### 4.1. Self-Control Failure

People often make decisions that are inconsistent with long-term goals (Baumeister et al. 2007, Fishbach et al. 2003, Hofmann et al. 2009). And when judged in light of a single consideration—whether a specific action is consistent with the long-term goal to lose weight, for example—these decisions are typically characterized as mistakes. So of course, a dieter sometimes eats a doughnut because she is depleted (Dai et al. 2015, Jia et al. 2019) or lacks the requisite willpower to resist (Mischel et al. 1989, Roberts et al. 2020).

However, when viewed in light of multiple considerations—whether a specific action is consistent with either the long-term goal to lose weight or the short-term goal to indulge—these decisions can seem more like mixed solutions. The same dieter could choose to eat a doughnut to balance between other competing and equally valuable goals (Fishbach & Dhar 2005), to avoid exercising too much self-control (Kivetz & Simonson 2002), or because she is simply not motivated at that particular moment (Inzlicht & Schmeichel 2012). In any of these cases, she herself would probably not register a self-control failure.

Similarly, impatience—choosing smaller-sooner rewards over larger-later ones—is often portrayed as a breakdown of will. Yet recent research has identified many factors that are unrelated to self-control and more suggestive of mixed motives (Bartels & Urminsky 2011, Dai & Fishbach 2013, Ersner-Hershfield et al. 2009, McGuire & Kable 2013, Michaelson & Munakata 2016, Shaddy & Lee 2020). Patience can also depend on how much people like what it is they are waiting for. So, for example, college students were more willing to incur an actual weeks-long delay for a higher quality T-shirt when they liked its graphic design more relative to when they liked it less (Roberts et al. 2020). This does not imply that those who were unwilling to incur the delay and instead opted for the lower quality T-shirt failed at self-control. They simply weighed the cost of waiting against the attractiveness of the reward and decided it was not worth it. That is, they resolved a trade-off. Moreover, minor violations in the short-term can even facilitate goal achievement in the long-term. For example, Milkman et al. (2014) propose temptation bundling—combining socalled want experiences (e.g., listening to a binge-worthy audiobook) with should behaviors (e.g., exercising)—as a strategy for improving self-control. By harnessing their motivation to listen to the next chapter of *The Hunger Games*, people are able to drag themselves to the gym. Thus, listening to a relatively lowbrow audiobook should probably not be viewed as a self-control failure when it encourages additional exercise.

People sometimes repent hyperopia as well—when choosing virtues over vices causes greater retrospective regret than choosing vices over virtues (Kivetz & Keinan 2006, Haws & Poynor 2008). This form of self-control failure arises when people exercise too much self-control. For example, college alumni said they regretted not enjoying themselves, traveling, and spending more when reflecting on their winter breaks 40 years ago. In these cases, indulgence regret is the single consideration by which choosing virtues over vices is judged to be a mistake. However, when reinterpreted as a mixed solution that partially satisfies multiple considerations, these feelings may subside. For example, over winter break, spending time with family might be less enjoyable than spending time with friends, studying for the Law School Admission Test is probably less fun than traveling, and earning money as a temporary holiday worker is definitely less fun than spending it. Yet people nevertheless recognize the importance of at least partially satisfying some of these other considerations (e.g., family, career, personal finances), even when it engenders regret with respect to another specific consideration (e.g., indulgence). Indulgence regret, therefore, may simply be a privilege of success.

Finally, Vosgerau et al. (2019) note that while researchers often conceptualize self-control as abstinence from hedonic consumption, people do not necessarily believe that sacrificing immediate pleasure is inconsistent with long-term goals. For example, in one experiment, a majority of participants (62%) anticipated that someone who chose chocolate cake over fruit salad for dessert would not construe this decision as a self-control failure. In fact, only a small minority (14%) described it as such. These findings further underscore the importance of considering whether people themselves would describe their actions as mistakes.

#### 4.2. Material Versus Experiential Purchases

People tend to derive less happiness from material discretionary purchases than from experiential discretionary purchases (Carter & Gilovich 2010, Chan & Mogilner 2017, Van Boven & Gilovich 2003; cf. Goodman et al. 2019). This is because experiences are more open to positive reinterpretation, resistant to hedonic adaptation, identity defining, and interpersonally connecting. Yet a closer examination reveals that when people regret a material purchase, it is typically because they judge it with respect to just a single consideration—its hedonic benefits. What if they judged it with respect to a mixed solution of hedonic and utilitarian benefits?

For example, consumers tend to choose hedonic goods over utilitarian goods because choice is often driven by an affect heuristic (i.e., do what feels best) (Gallo et al. 2017). So they choose two pints of ice cream over a similarly priced box of trash bags when given the option. Yet they express greater willingness to pay (WTP) for the trash bags relative to the ice cream. This apparent contradiction persists because determining WTP increases deliberation, leading to integration of additional considerations like the perceived value of the product and whether it is a good use of money (O'Donnell & Evers 2018). That WTP increases when people partially satisfy additional considerations implies a mixed solution.

Even for discretionary purchases, people nevertheless likely prefer the best combination of total hedonic and utilitarian value. For example, suppose someone spent \$2,000 on a new

Tempur-Pedic mattress, as opposed to a Caribbean vacation. This is clearly a mistake if the goal were to maximize only hedonic benefits like fun, pleasure, and excitement (Dhar & Wertenbroch 2000). No one is fondly recalling their mattress a year later. But the magnitude of the potential utilitarian benefits—more and better sleep—could outweigh any enduring retrospective satisfaction culled from beach memories. That is, the mattress probably maximizes total hedonic and utilitarian value relative to the vacation. Weingarten & Goodman (2020) thus similarly conclude that the relative advantages conferred by experiential purchases should decrease when either the utilitarian value of a material purchase wanes or its hedonic value waxes.

Finally, material and experiential purchases have been shown to make lower-income individuals equally happy (Lee et al. 2018). While all spenders, irrespective of social class, presumably enjoy hedonic benefits, resource scarcity increases concern for utilitarian benefits, which favor material purchases (Tully et al. 2015, Weidman & Dunn 2016). Consequently, because lower-income individuals are more attuned to their need to partially satisfy additional considerations like purchase longevity, they are happier with a mixed solution of utilitarian and hedonic benefits.

#### 4.3. Spending on Others Versus Spending on the Self

Spending money on others promotes greater happiness than does spending money on the self (Aknin et al. 2020, Dunn et al. 2008, O'Brien & Kassirer 2019). It even causes greater activation in the brain's reward centers (Harbaugh et al. 2007; cf. Whillans et al. 2019). As a result, researchers have called for more prosocial spending, observing "people's daily spending choices may be guided by flawed intuitions" (Dunn et al. 2014, p. 41).

But spending more on the self and less on others may instead reflect a mixed solution that partially satisfies different types of happiness, immediate and delayed. For example, spending on the self represents a form of saving. Someone who receives an unexpected \$20 windfall might pay a bill. The same person who spends the windfall on a gift might indeed experience an immediate warm glow. But while the latter person is happier at the end of the day, the former might experience delayed happiness at the end of the month (when bills come due).

To that end, and noting that extant research has measured only immediate happiness resulting from spending modest amounts of money, Falk & Graeber (2020) randomly assigned 325 participants to actually receive either  $\leq 100$  to use as they saw fit or  $\leq 350$  that would then be donated to charity on their behalf. Participants who donated  $\leq 350$  were happier immediately, but participants who received  $\leq 100$  were happier four weeks later. This suggests that when people think about satisfying multiple considerations—a mixed solution of immediate and delayed happiness, for example—they might be less likely to perceive spending on the self as a mistake.

#### 4.4. Distinguishing Mistakes from Mixed Solutions

Our review of the literature suggests that mixed solutions for resolving trade-offs have been often portrayed as mistakes, potentially erroneously. How, then, can we distinguish mistakes from mixed solutions? We review several criteria in **Table 3**.

We first note, however, that mistakes and mixed solutions for resolving trade-offs are not mutually exclusive. For example, when people select less-preferred options to maximize variety (a mixed solution), this could, in fact, represent a genuine mistake. Perhaps a shopper failed to anticipate how temporally segregating consumption attenuates hedonic adaptation. That a decision is merely inconsistent with one's stated goals or evaluated negatively in light of one's stated interests, however, does not imply a mistake. It could always reflect a mixed solution.

Criterion	A decision is more likely to be a mistake if
Deliberation	Additional deliberation changes the decision.
Subjective meaning	The decision maker considers it a mistake.
Advice to others	It is inconsistent with the decision maker's advice to others.
Future intentions	The decision maker does not wish to repeat it in the future.

#### Table 3 Four criteria for distinguishing mistakes from mixed solutions

**4.4.1.** Additional deliberation. Partially satisfying multiple considerations (a mixed solution) is typically more difficult than fully satisfying a single consideration (an extreme solution) (Dhar et al. 2000). And whenever that is the case, mixed solutions are less likely to be mistakes, given that they result from increased deliberation. That suggests that extreme—rather than mixed—solutions are often mistakes; hence, people correct them when allowed to elaborate.

More broadly, if additional deliberation causes people to make a different decision or behave differently (Dai et al. 2015, Keysar et al. 2012, Guo et al. 2017), the original decision was probably a mistake. For example, suppose a dieter either is in a rush or has plenty of time to choose what to eat. That is, she either has the opportunity to deliberate or not. If she were to select a doughnut in the former case and an apple in the latter, this would imply that the original choice of a doughnut indeed represented a failure of self-control. Upon reflection, she recruits additional cognitive resources to override her gut-level desire for the unhealthy doughnut and selects the healthy apple. If, however, she were to select the doughnut in both situations, irrespective of time spent deliberating, this would imply a mixed solution. As noted earlier, there are many reasons why dieters eat doughnuts.

**4.4.2. Subjective meaning.** How people themselves interpret their own actions matters for distinguishing between mistakes and mixed solutions (Vosgerau et al. 2019). That is, what does the action mean to the person taking it? Would they admit a mistake in retrospect, or even in prospect? For example, would the dieter herself characterize her decision to eat the doughnut as a mistake? If it were a reward for finishing a 5K race, the answer would likely be no, suggesting a mixed solution. If it were mindless snacking before bed, the answer would likely be yes, suggesting a mistake.

Despite people's ability to articulate these subjective interpretations, researchers often neglect to ask them directly, taking for granted a disconnect between action and intention. It is important to surface these perceptions because someone who experiences a breakdown of will has a very different subjective interpretation of the experience than someone balancing between conflicting but equally important goals. Capturing these intuitions can illuminate the underlying choice principle.

**4.4.3.** Advice to others. What would a person advise others do? People generally try to give good advice (Jonas & Frey 2003) and believe what they advocate (Aronson 1999). Advice thus typically reflects what people believe is normatively correct. So, if a dieter recommended to a dieting friend that she, too, eat a doughnut, this implies a mixed solution. Perhaps they both just spent several hours at the gym. Here, a trip to Krispy Kreme reflects balancing between health, social, and indulgence goals. However, if she instead recommended abstention, this implies a mistake. She would presumably not wish failure upon a friend.

Importantly, recent work has started to examine the various positive effects of both giving and seeking advice. For example, people who give advice become more confident (Eskreis-Winkler et al. 2018), and people who seek advice are perceived to be more competent (Brooks et al. 2015). This raises the intriguing possibility that eliciting advice from decision makers can not only help

distinguish mistakes from mixed solutions but also may even lead people to make fewer mistakes altogether.

**4.4.4.** Future intentions. On the one hand, if a person plans to repeat the mistake in the future, this would imply a mixed solution. On the other hand, if someone were to anticipate regret from repeating an action, this would signal self-control failure (Magen & Gross 2007, Zeelenberg 1999).

For example, if, at the grocery store, a dieter always selected healthy, nutritious food and then added a candy bar to her cart while checking out, this could suggest something like temptation bundling—combining wants and shoulds to facilitate self-control (Milkman et al. 2014). And, as discussed above, temptation bundling represents a mixed solution that can facilitate achievement of long-term goals. However, if this same decision were judged in light of only a single consideration—whether she purchased anything unhealthy—it would be incorrectly interpreted as a mistake. People generally do not want to repeat mistakes, so capturing future intentions would be diagnostic.

#### 5. CONCLUDING REMARKS

This article provides an up-to-date review of recent empirical research on choice, revealing that the trade-offs in most choice problems are ultimately resolved with one of just two types of solutions: mixed or extreme. When people adopt mixed solutions for resolving trade-offs, they endorse outcomes that partially satisfy multiple considerations; when people adopt extreme solutions, they endorse outcomes that fully satisfy a single consideration. Balancing between goals, variety seeking, the compromise effect, willingness to exchange secular values, and scope sensitivity all reflect mixed solutions. Their opposites—highlighting a single goal, consistency seeking, compromise avoidance, unwillingness to exchange sacred and secular values, and scope insensitivity, respectively—all reflect extreme solutions.

Moreover, we identify several variables that promote one solution or the other. For example, invoking identity (i.e., viewing a decision as an expression of one's self-concept) promotes extreme solutions, which attenuates balancing, variety seeking, and the compromise effect (Shaddy et al. 2020). These variables thus not only help reconcile potentially competing predictions for when opposite choice effects will arise (e.g., balancing versus highlighting) but also help explicate the psychological processes governing trade-off resolution more broadly.

Finally, we explain how various mistakes people purport to make are often judged according to whether they fully satisfy a single consideration (e.g., a long-term goal). When judged with respect to how they partially satisfy multiple considerations, however (e.g., both short-term and long-term goals), they may instead reflect mixed solutions. Distinguishing mistakes from mixed solutions is therefore of both practical and theoretical importance. To that end, this review offers a road map for future interdisciplinary work examining and reexamining trade-offs in choice.

#### SUMMARY POINTS

- 1. Our review of recent empirical research on choice across multiple literatures reveals that many phenomena can be sorted according to a single theoretical criterion: the underlying trade-off resolution strategy.
- 2. There are ultimately just two basic strategies for resolving trade-offs: mixed solutions and extreme solutions. Thus, for each choice effect reflecting either a mixed or extreme

Highlighting a single goal: prioritizing a focal goal and taking actions consistent with it; for example, choosing a healthy food after exercising solution, its opposite also exists. For example, variety seeking reflects a mixed solution, whereas its opposite, consistency seeking, reflects an extreme solution.

- 3. This taxonomy implies that many choice effects—despite having been treated as distinct and independent phenomena, each paired with separate theories and idiosyncratic vocabularies—actually share the same underlying psychology.
- 4. Our survey of the literature reveals three classes of variables that systematically shape trade-off resolution. The first describes variables that affect how people relate to the available options, the second describes variables that affect how the options in the choice set relate to each other, and the third describes variables that affect trade-off ease. These variables, in turn, determine which opposite choice effects will arise.
- 5. Many mistakes people purport to make may instead reflect mixed solutions for resolving trade-offs. Specifically, failures of self-control, spending discretionary funds on material purchases rather than experiential purchases, and spending more on the self than on others may not actually represent mistakes when judged with respect to how they partially satisfy multiple considerations.
- 6. A decision is more likely to be a mistake if additional deliberation changes it, the decision maker considers it a mistake, it is incongruent with the decision maker's advice to others, or the decision maker does not wish to repeat it in the future.

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